

## M1 Maths – Fun and Games

# 4-corner Quiz

### Aim

To revise and reinforce any topic and to give students the opportunity to move around the classroom.

### Procedure

Have a series of questions on a PowerPoint, each with 4 multiple choice answers, A, B, C and D. Show this on a projector.

Have A4 sheets with the letters A, B, C and D printed very large (these are provided below for printing), and fix them to the wall in the four corners of the classroom.

Show the first question. Read it out to the students. This makes it fairer for everyone and the sound of your voice is probably more cheerful than them reading in silence. You can make additional comments too if you like.

Give the students a moment to decide which they think is the right answer and to go to the appropriate corner.

Then you get those in the wrong corners to sit down. Those in the right corner stay there, get the next question and choose again. Continue until there is only one left. They win.

Then, for the next question, everyone is back in.

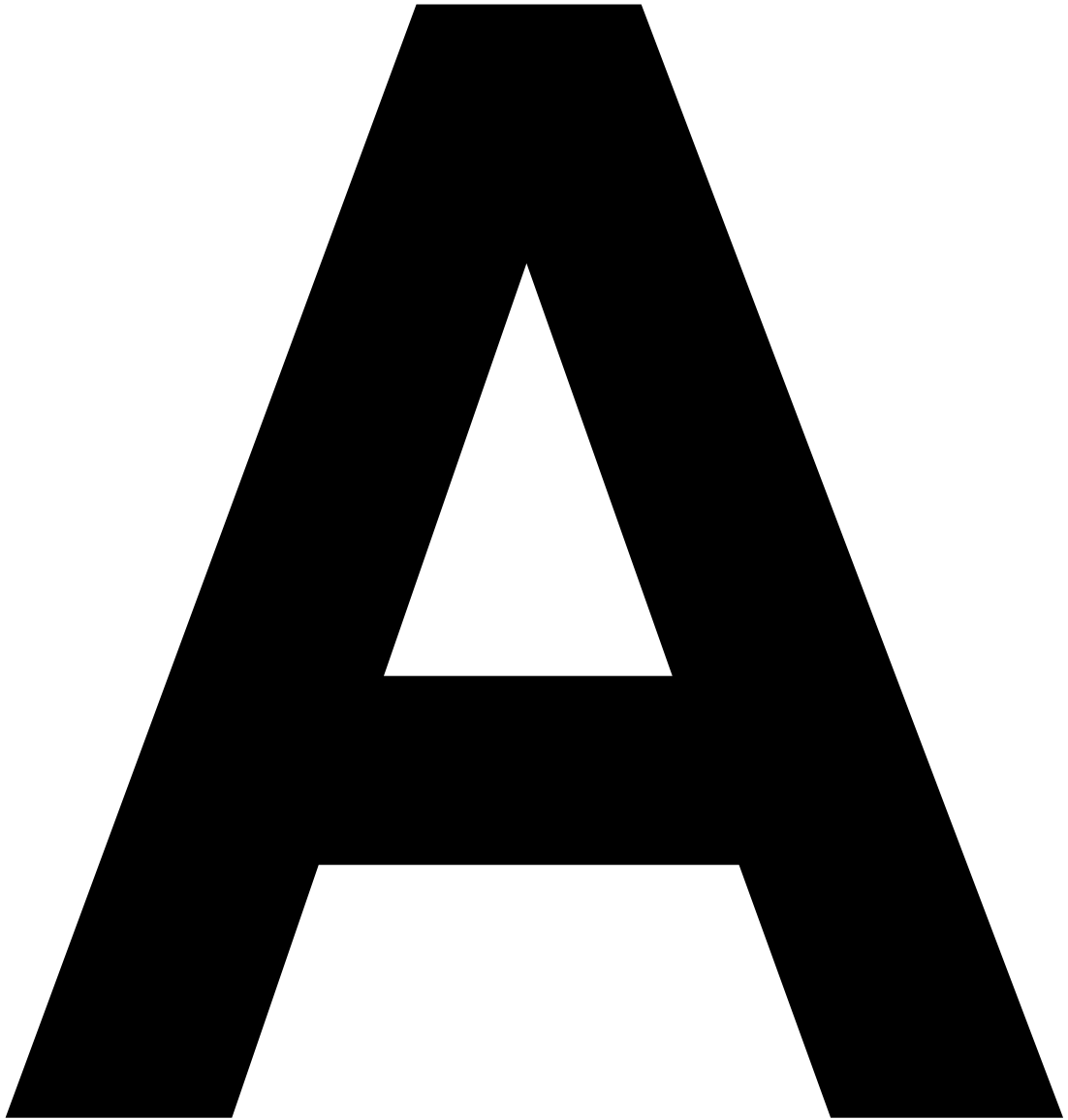
A sample PowerPoint is included [here](#). This contains general knowledge (trivia-type) questions rather than maths questions, but it gives the idea. You will probably want to use maths questions relevant to the age of the students and maybe to what you are currently working on. Of course the game can be played with trivia questions and students enjoy that. Trivia questions can be quite educational and can include some facts relevant to maths.

The answers to the included quiz are: 1C 2C 3C 4B 5A 6C 7D 8C 9B 10D 12A 13A 14C 15C 16D 17D 18C 19D 20C 21A 22D 23A 24C 25A 26D 27A 28B 29D.

## Tips

Have some difficult questions that no one will know the answer to and that they will have to guess. This will make sure that no round goes on so long that those who are out get bored.

Students who don't know will tend to follow the crowd. That's ok, but point out that it can be easier to win quickly by making a choice that no one else has made.



**B**

